

IN THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently Amended) A method on an [[end-user-system]] end-user system to prevent an unauthorized recording of multimedia content as a result of rendering [[of]] at least part of the multimedia content, the method comprising:

accessing encrypted multimedia content;

opening blocking all multimedia content input devices and/or ports which are connected to an [[end-user-system]] end-user system that can receive at least a any part of a multimedia content, to prevent use of all such multimedia content input devices and/or ports;

decrypting at least part of the encrypted multimedia content; and

while all such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content which has been decrypted.

2-4. (Cancelled)

5. (Previously Amended) The method according to claim 1, wherein the rendering of at least a part of the multimedia content, further comprises:

completing the rendering of the at least a part of the multimedia content;

closing all waveout devices and/or ports that were used for rendering; and

closing all wavein devices and/or ports that were opened during rendering.

6. (Previously Amended) The method according to claim[[4]] 21, wherein the determining if the given multimedia content device and/or port is authorized to be opened includes authorizing a modem connection to be opened.

7. **(Currently Amended)** The method according to claim [[3]] 20, further comprising:
determining the number of in which the at least one multimedia content device and/or port
includes wavein type devices and/or ports coupled to the end user system.
8. **(Currently Amended)** The method according to claim 7, wherein the determining the
number of wavein type devices and/or ports coupled to the end user system includes instances of
using the Microsoft Windows API of waveingetnumdevs().
9. **(Currently Amended)** The method according to claim 1, wherein the decrypting at least part
of accessing the encrypted multimedia content further comprises:
reading the encrypted multimedia content from a storage medium selected from a group of
storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network
storage, zip drive, compact flash, smart flash and minidisc.
10. **(Currently Amended)** A computer readable medium containing programming instructions
for an end-user system to prevent an unauthorized recording of multimedia content as a result of
rendering [[of]] at least part of the multimedia content, the programming instructions comprising:
opening blocking all multimedia content input devices and/or ports which are connected to an
[[end-user-system]] end-user system that can receive at least a any part of a multimedia content, to
prevent use of all such multimedia content input devices and/or ports;
decrypting at least part of the encrypted multimedia content; and
while all such multimedia content input devices and/or ports are blocked, rendering the at
least part of the encrypted multimedia content which has been decrypted.

11-13 **(Canceled)**

14. (Previously Amended) The computer readable medium according to claim 10, wherein the programming instructions of rendering of at least a part of the multimedia content, further comprises the programming instructions of:

completing the rendering of the at least a part of the multimedia content;
closing all waveout devices and/or ports that were used for rendering; and
closing all wavein devices and/or ports that were opened during rendering.

15. (Currently Amended) The computer readable medium according to claim [[13]]24, wherein the programming instructions of determining if the given multimedia content device and/or port is authorized to be opened includes programming instructions for authorizing a modem connection to be opened.

16. (Currently Amended) The computer readable medium according to claim [[12]]23, further comprising programming instructions of:

~~—determining in which the at least one multimedia content device and/or port includes a number of wavein type devices and/or ports coupled to the end user system.~~

17. (Currently Amended) The computer readable medium according to claim 16, wherein the programming instructions of determining the number of wavein type devices and/or ports coupled to the end user system includes instances of programming instructions for using the Microsoft Windows API of waveingetnumdevs().

18. (Previously Amended) The computer readable medium according to claim 10, wherein the programming instructions of decrypting at least part of the multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

19. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the programming instructions comprising:

- accessing encrypted multimedia content;
- ascertaining whether a given device and/or port is capable of recording any part of the encrypted multimedia content at a predetermined quality level;
- decrypting at least part of the encrypted multimedia content;
- dependent upon the predetermined quality level, blocking multimedia content input devices and/or ports that are connected to an end-user system that can receive multimedia content to prevent use of such multimedia content input devices and/or ports; and
- while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.

20. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the end-user system having at least one multimedia content device and/or port, the programming instructions comprising:

- accessing encrypted multimedia content having a predetermined quality;
- for each multimedia content device and/or port, ascertaining a quality of the multimedia content device and/or port;
- for each multimedia content device and/or port having a quality of at least the predetermined quality, ascertaining whether the multimedia content device and/or port is not open and available for use;
- blocking each available multimedia content device and/or port having the quality of at least the predetermined quality, to prevent use of such multimedia content input devices and/or ports;
- decrypting at least part of the encrypted multimedia content; and
- while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.